Year 3	5 Desktop Publishing

Key Learning:

To recognise how text and images convey information
- I can explain the difference between text and images
- I can recognise that text and images can communicate messages clearly
- I can identify the advantages and disadvantages of using text and images
- I understand how to use emojis respectfully online

To recognise that text and layout can be edited
- I can change font style, size, and colours for a given purpose
- I can edit text
- I can explain that text can be changed to communicate more clearly

To choose appropriate page settings
- I can explain what 'page orientation' means
- I can recognise placeholders and say why they are important
- I can create a template for a particular purpose

To add content to a desktop publishing publication
- I can choose the best locations for my content
- I can paste text and images to create a magazine cover
- I can make changes to content after I've added it

To consider how different layouts can suit different purposes
- I can identify different layouts
- I can match a layout to a purpose
- I can choose a suitable layout for a given purpose

To consider the benefits of desktop publishing
- I can identify the uses of desktop publishing in the real world
- I can say why desktop publishing might be helpful
- I can compare work made on desktop publishing to work created by hand

Vocabulary:

text, images, advantages, disadvantages, communicate, font, style, landscape, portrait, orientation, placeholder, template, layout, content, desktop publishing, copy, paste, purpose, benefits.